Infinite summer

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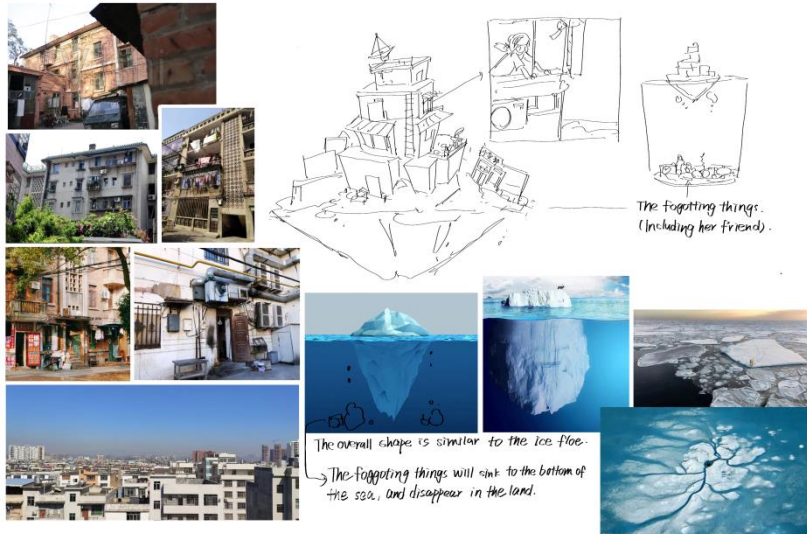21019282

Initial ideas

In this project, I want to make a story that I conceived in high school. This is a story that I've already wanted to make an animation, so I spent about three months drawing and adjusting the storyboard last year. I want to take this opportunity to finish it. So I'll just introduce the story. To introduce this story in one sentence, *It's a story of a girl who traumatized by the death of her friend, indulges in a world of her own fantasy.*
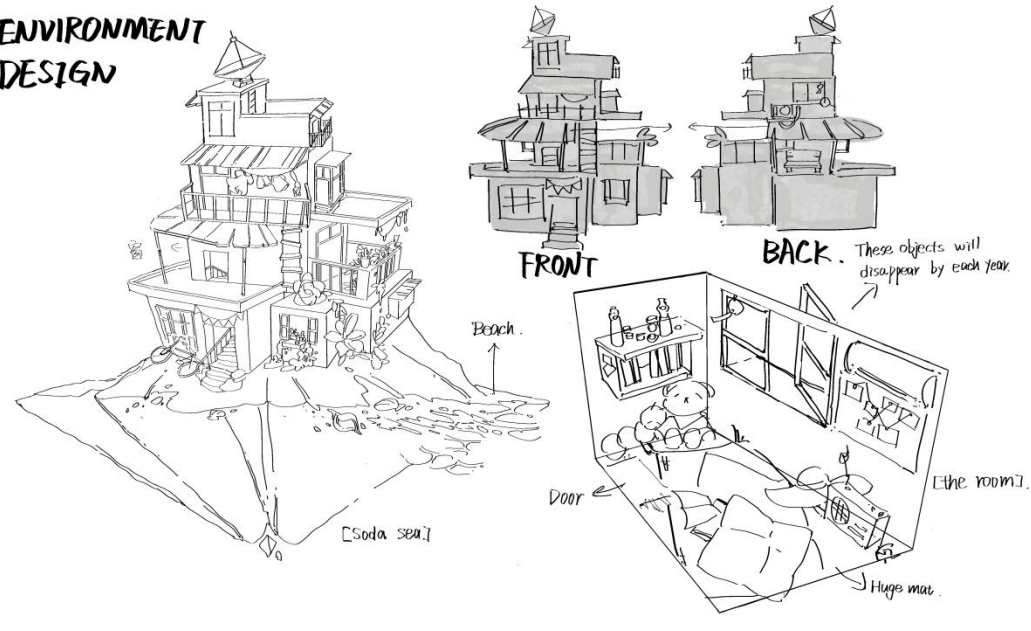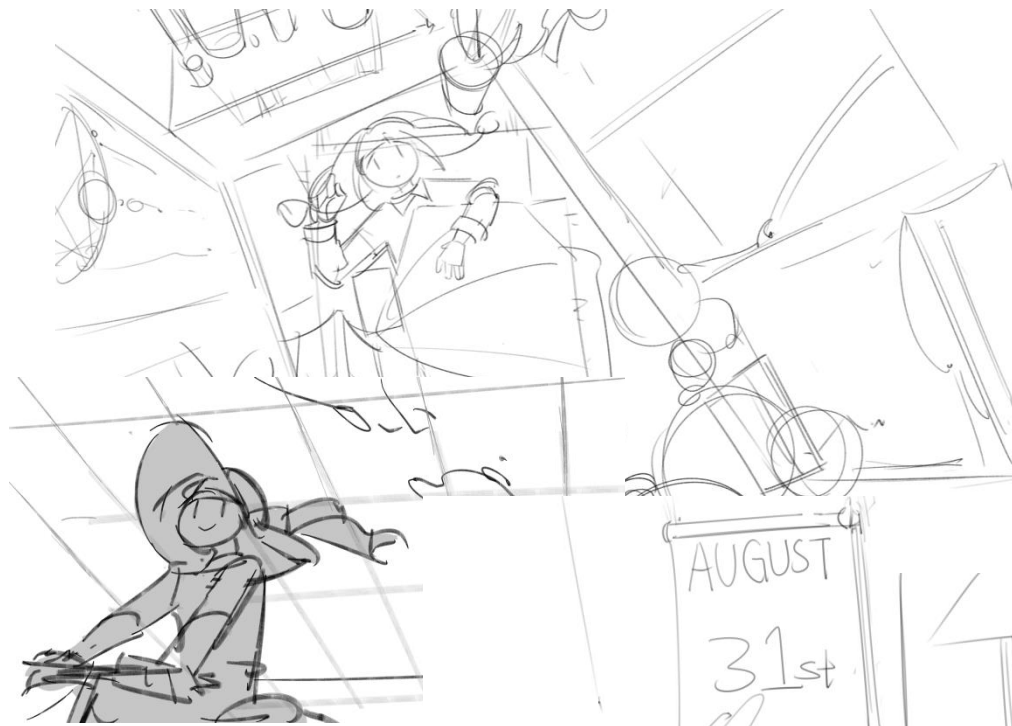
CHARACTER DESIGN.

This fantasy world resembles a utopia, gentle and inclusive, and also like a self-protection instinct born out of this girl's subconscious. The whole scene is shown in the picture, an island surrounded by sea on all sides, the center of which is a 3-story Chinese residential building. This residential building can be seen as a summary of the memories of the two, the things they have experienced together, and all these objects will appear in this building.
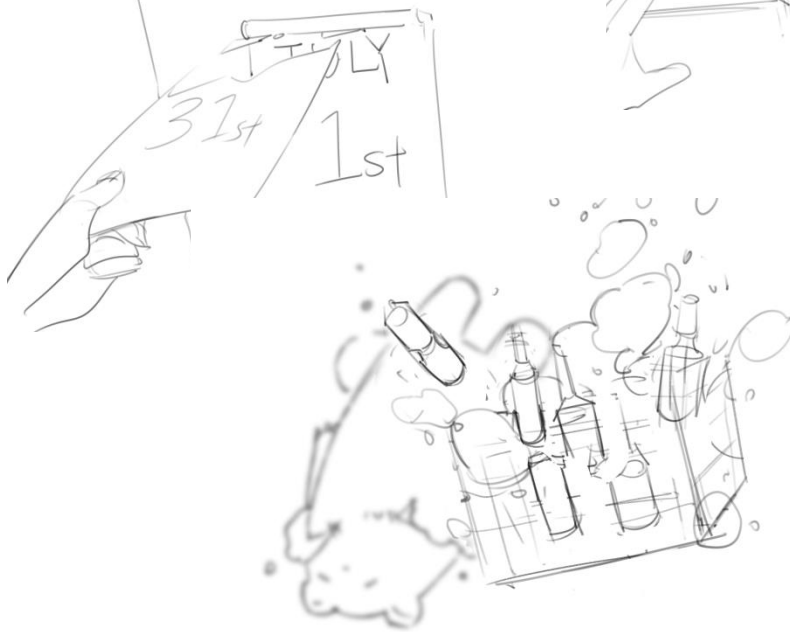
REFERENCE & SETTINGS.

The forgeting things.
(Including her friend).

The overall shape is similar to the ice floe.

The foggoting things will sink to the bottom of the sea, and disappear in the land.

ENVIRONMENT DESIGN

Beach.

[Soda sea]

FRONT

BACK. These objects will disappear by each year.
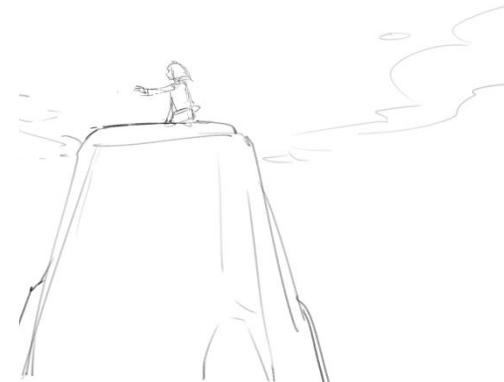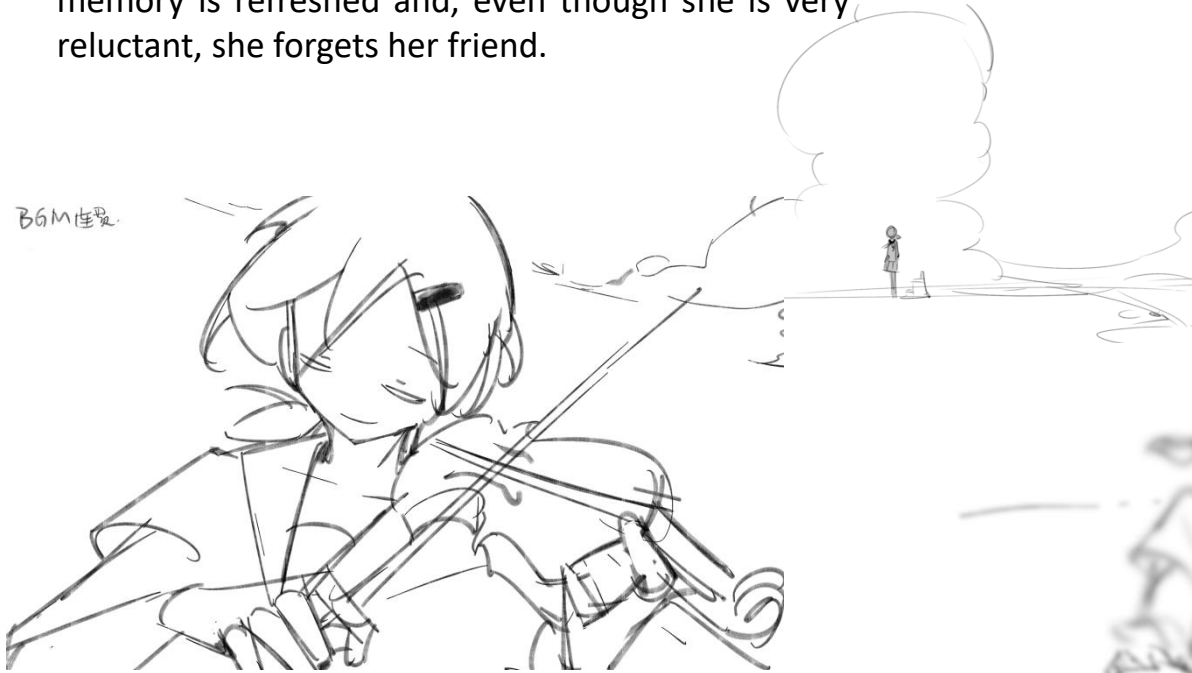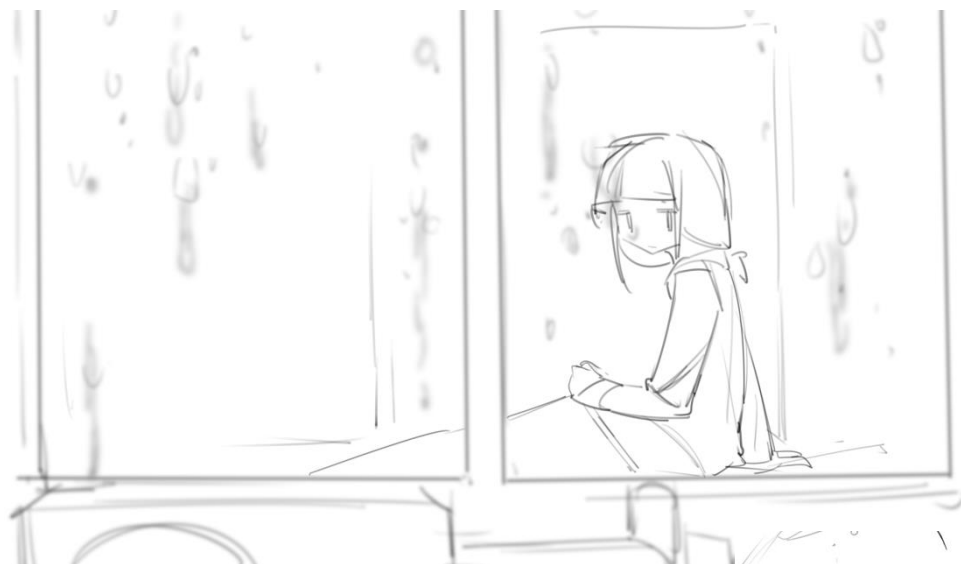
Door

[the room].

Huge mat.

The story is that the girl keeps on spending the "lonely summer time" in a cycle. In her real life, she grows older every year, but in her mental world, she repeats the summertime again and again in the form of a child who never grows up. The brain's protective instinct has caused this illusion for her. And, at the end of each summer, her memory will be refreshed, and she will forget some objects and memories from the island. Those things that are forgotten then sink to the bottom of the sea and never appear on the island again.
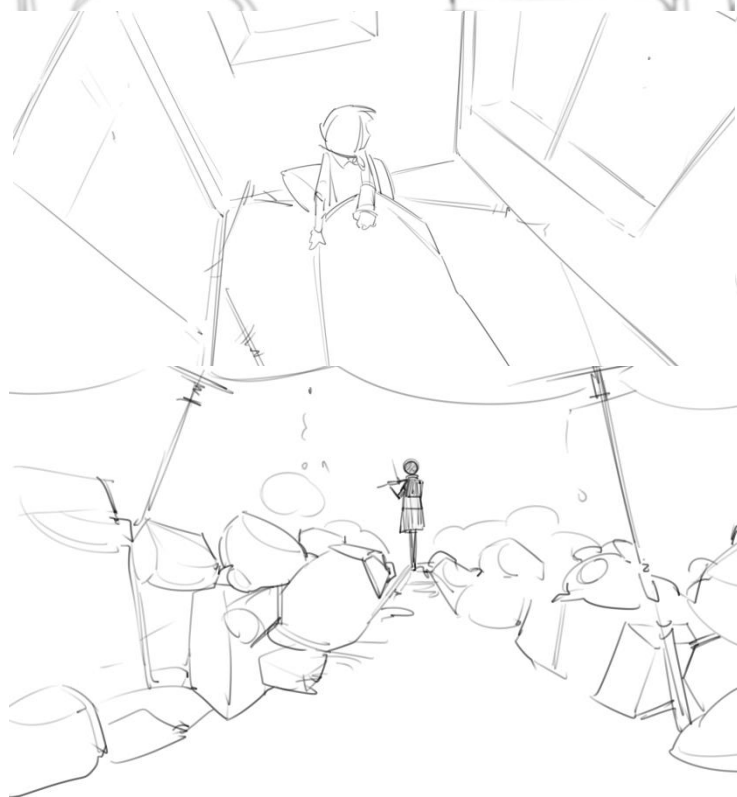
Until one summer day, her friend appeared on the island. The two spend one of the most memorable summer days. But as the summer ends, the girl's memory is refreshed and, even though she is very reluctant, she forgets her friend.

Because she had forgotten such important things(her friend), her favorite summer had become void and empty. The island had almost left nothing. The girl finally decided to leave this summer and she leaped towards the sea, sinking. Then she saw so many forgotten things from those past summer sink to the bottom of the sea, she realizes that she has been evade for so long.

Finally, she meets her friend at the bottom of the sea, and they embrace each other, floating in the light, The girl is finally able to face up to and return to reality.

Subject

This was a story I wrote in high school, I didn't have a very deep understanding of death at that time. But at that time I had a very good friend who was a good listener and drew an illustration after listening to my story. (This background is her painting)

In June of the previous year, she sadly passed away. It took me a long time to accept this, and I realize that death is really a heavy thing after I lost her. I have improve the story and given it a more positive ending in the hope that I can honor my friend's memory and live well.
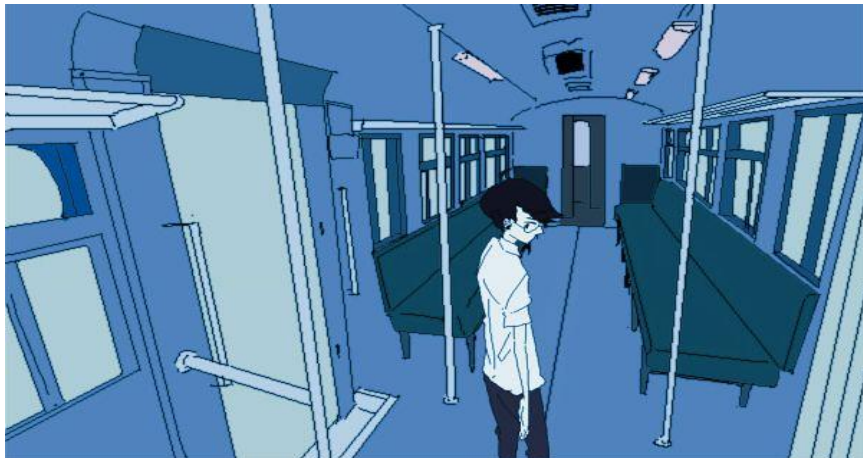
Summer

Audience & Format

If I can make it, I hope it will resonate with people who have lost something important and make the audience think more diffusely about loss, regret, and death. Accepting one's death can be a long and difficult thing, but I hope that everyone will come to a warm ending. This piece should go down as a traditional 2D animation to tell a story in a normal way, and that will be enough.
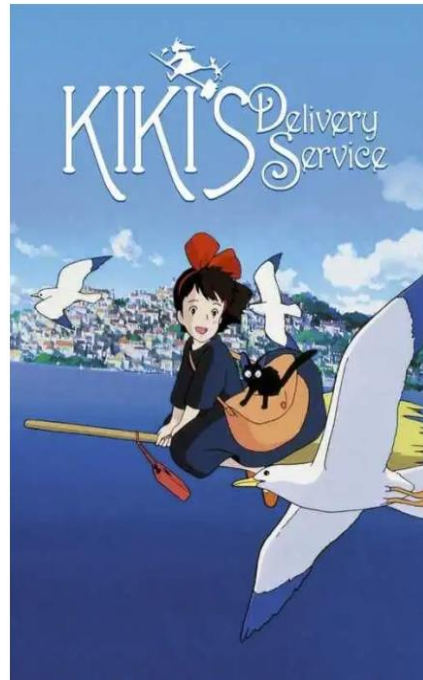
Aspirational & Technical Benchmark

These are my stylistic references for the work. I wanted to present my story with simple lines and memorable colors that are harmonious and representative of the mood.

Motivational

These types of fantasy works often inspire me. They may not have a huge setting, but the subtle storytelling, characterization, and set design can show the great charm of animation. What inspires me most of all is the core ideas of the story, the reflection on human nature, which is itself a process of exploration and answer.

Story boarding

https://youtu.be/yp7mU9ZftUA